

SHEEP CLIPPING COMPETITION CHECKLIST



BEFORE THE COMPETITION:

Note: At 4-H Nova Scotia Provincial Show The draw for animals takes place Friday evening. The members can work with their animals but no clipping. The judge doesn't have to be present for the draw.

1. Form a committee of 4-6 people who can be present for the duration of the competition.
2. By July 31st. send a request to the planning committee for the current 4-H Nova Scotia Provincial Show (info@4hnovascotia.ca) requesting the following:
 - a. A space for storing feed and bedding
 - b. Adequate power source and lighting
 - c. A list of producers who may supply a spare animal (if you do not plan to bring one to the show)
 - d. A table for supplies
3. Arrange for a judge who is knowledgeable with clipping, conformation and showmanship. They should be able to give helpful suggestions in the concluding segment of the event. Provide them with a copy of the rules of competition, time, date and place of competition. Suggestions for judges - past 4-H members, leaders, farmers, etc.
4. Your Regional Program Coordinator can provide you with a list of team numbers at least one week prior to the competition.
5. Ensure you have feed and bedding for the animals. You must provide it; however, the members look after their animals as its part of their score.
6. The local hosting committee will provide a space and pens for the sheep to be housed. It varies from show location, but sometimes there is a designated area for the clipping animals to be tied, not in county displays. Be sure to check with your Regional Program Coordinator to insure you are aware of what is planned for the current year.
7. Prepare duplicate (1 for each team member) back numbers for competitors. You would assign each team a number and record it on their score sheet in place of their name
8. Bring paper and tags/numbers to enable the draw for the sheep to take place on Friday evening and ensure you have a person present to make the draw happen.
9. 4-H Nova Scotia solicits and provides prizes for this competition.

SUPPLIES PROVIDED BY THE ORGANIZING COUNTY:

- The Organizing county must provide an extra sheep in case one of the sheep drawn has to be disqualified due to sickness or injury.
- Score sheets and report cards for each team
- Provide feed and bedding for the animals. The members are responsible to look after their own animal but you need to supply the feed and bedding.
- Back numbers for competitors
- Pens and pencils
- Materials to make the draw on Friday evening

DAY OF THE DRAW:

Friday Evening

1. Coordinate the arrival of the sheep.
2. County organizers of the competition must ensure that no animals have any signs of illness, contagious diseases, that they meet the requirements of the competition, i.e. required age range, no horns, hair growth, etc., and does not pose a safety concern.
3. Ensure that one of your committee members is present to make sure the draw takes place.
4. Bring tags or numbers for members to draw an animal.
5. Record each team's animal.
6. Collect table and other supplies provided for you
7. Collect the clerking envelope with result sheet from the show office

DAY OF THE COMPETITION:

Saturday:

1. Arrive at the competition area at least 30 minutes before the competition begins. Have the sheep in the designated area.
2. Have at least three people on your committee to supervise the competition. They should know the rules and be available to assist the judge.
 - o One person to ensure there is some supervision of the competition from Friday night to Saturday
 - o One person to ensure the draw is done Friday night.
 - o One person for running in case of problems, questions, etc.

NOTE: Be sure that someone from your committee looks after the feeding, stall, etc. of the extra animal brought for the competition

3. Be sure the judge is present 15 minutes before the competition to review the rules and expectations of the judge. Remind them that they can ask both participants oral questions if more information or clarification of written report is needed. They are not required to be present for the draw on Friday night.
4. Check off county teams and give them their report cards, back numbers, and rules
5. Ensure all sheep are fed, watered and cleaned out while at the show. Members are responsible for their own as part of their score. If there are extra, ensure a committee person is responsible for that one.
6. Assist judge with totaling scores
7. Record results on clerking sheets and get to the show office as soon as possible. Do not announce results as these are officially announced Sunday morning.
8. Clean up the competition area and ensure the members have cleaned out their stall area after the animals are removed from the area.

Note: At 4-H NS AGM 2016 it was resolved that any score sheet from all Provincial level competitions shall be available by the end of the event upon request by the Member-participating in any competitions, whether livestock, life skills, public speaking or woodsmen.

AFTER THE COMPETITION:

1. Write a letter to the judge thanking them for their services.
2. After the show write to anyone who donated supplies thanking them for their donation.

3. Record recommendations for another year, including any problems encountered and forward this to your Regional Program Coordinator.
4. Submit Competition Expense Payment Form (and receipts) and Judges Payment Form to 4-H Nova Scotia by October 10th.